

World Championship Track Cycling Events

Men

1km Time Trial
Sprint
Individual Pursuit
Points Race
Madison
Team Pursuit
Team Sprint
Keirin
Scratch Race

Women

500m Time Trial
Sprint
Individual Pursuit
Points Race
Keirin
Scratch Race

1km Time Trial

Riders will race one by one against the clock with a standing start position, held by starting block. After four laps of the track, each rider will be ranked according to his time and the fastest one will be declared the winner.

Sprint

Riders will compete in a 200m-time trial to determine the fastest 18, who will qualify for 1/16th finals. The competition will be organized according to specific matches, heats and repechage composition table. From the quarterfinals, two-up matches over two heats (and a third deciding heat if necessary) will take place. Quarterfinal winners will continue to the semifinals and losers will ride a four-up sprint for places 5-8. Following the composition table, the two winners of the semifinals will compete for the first and second place and the two losers of the semifinals for the third and fourth.

Individual Pursuit

A qualifying round will select the eight best riders on the basis of their time, in order to compete in the first round over a distance of 4km. The four winners of the first round shall contest the finals. Catching the other rider or recording the fastest time will determine the winner. The riders with the two best times shall ride for the first and second place, while the two other riders shall ride for third and fourth places. The riders will start on opposite sides in the middle of the two straights of the track.

Points Race

The winner will be declared according to the accumulated points won during the intermediate and the final sprints and by winning laps (overlapping the main bunch). Intermediate sprints occur every 10 laps. Sprint points will be awarded as follows: 5 points to the first rider, 3 points to the second, 2 points to the third and 1 point to the fourth. Any rider that gains a lap on the main bunch is awarded 20 points. Riders will cover a total distance of 40km (160 laps).

Madison

Teams consisting of two riders will compete in a race run over a distance of 50km (200 laps) with intermediate sprints. The final placing will be determined by the accumulated points in the sprints, which occur every 20 laps, or by the distance according to the complete laps covered by each team. Teams having covered the same number of laps will be placed according to their accumulated points. Where there is a draw on laps and points, the number of wins in the sprints shall decide the final result. Sprint points will be awarded as follows: 5 points to the first team, 3 points to the second, 2 points to the third and 1 point to the fourth.

Team Pursuit

Two teams of four riders will compete against each other in a 4km race, starting from the middle of the straight of each side of the track. Either catching the other team or recording the fastest time will determine the winner. The front tire of the third rider of each team crossing the line will determine the time of each team. A qualifying round, where each team competes alone on the track, will select the eight best teams on the basis of their time, in order to compete in the first round. The four winners of the first round shall contest the finals. The teams with the two best times shall ride for the first and second place, while the other two teams shall ride for third and fourth place.

Team Sprint

In team sprint, two teams of three riders will run over 3 laps of a track, each of those riders leading for one lap. A qualifying round, run by heats, will select the eight best teams on the basis of their times, in order for them to compete in the first round. The four winners of the first round shall contest the finals. The teams with the two best times shall ride for the first and second place, while the other two teams shall ride for third and fourth place.

Keirin

Riders will compete in a sprint after completing a certain number of laps behind a motorized pacer (deryn), who leaves the track 600-700m before the finish. The pacer will start at 30km per hour and gradually increase the speed to 50km per hour, before leaving the track. Following a specific composition table, 21 riders will compete in 3 heats of 7 riders, during the first round, and 2 heats of 6 riders, during the second round. The 3 winners of each heat of the second round will proceed to the final, for places 1-6, while the rest will race for places 7-12.

Scratch Race

A mass-start event set over a specific distance and the simplest of track cycling events, the scratch race winner is the one who simply crosses the finish line first.

WOMEN'S EVENTS

500m Time Trial

Riders will race one by one against the clock with a standing start position, held by starting block. After two laps of the track, each rider will be ranked according to her time and the fastest one will be declared the winner.

Sprint

Riders will compete in a 200m-time trial to determine the fastest 12, who will qualify for the 1/8th finals. The competition will be organized according to specific matches, heats and repechage composition table. From the quarterfinals, two-up matches over two heats (and a third deciding heat if necessary) will take place. Quarterfinal winners will continue to the semifinals and losers will ride a four-up sprint for places 5-8. Following the composition table, the two winners of the semifinals will race for the first and second place and the two losers for the third and fourth.

Individual Pursuit

A qualifying round will select the eight best riders, on the basis of their time, in order for them to compete in the first round over a distance of 3km. The four winners of the first round shall contest the finals. Catching the other rider or recording the fastest time will determine the winner. The riders with the two best times shall ride for the first and second place, while the other two shall ride for third and fourths. The riders start on opposite sides in the middle of the two straights of the track.

Points Race

The winner will be declared according to the accumulated points won during the intermediate sprints, during the final-up and by winning laps (overlapping the main bunch). Intermediate sprints occur every 10 laps. Sprint points will be awarded as follows: 5 points to the first rider, 3 points to the second, 2 points to the third and 1 point to the fourth. Any rider that gains a lap on the main bunch will be awarded 20 points. Riders will cover a total distance of 25km (100 laps).

Keirin

Riders will compete in a sprint after completing a certain number of laps behind a motorized pacer (deryn), who leaves the track 600-700m before the finish. The pacer will start at 30km per hour and gradually increase the speed to 50km per hour, before leaving the track. Following a specific composition table, 21 riders will compete in 3 heats of 7 riders, during the first round, and 2 heats of 6 riders, during the second round. The 3 winners of each heat of the second round will proceed to the final, for places 1-6, while the rest will race for places 7-12.

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